

Developed by



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NINTENDO DS™



CROSSWORD

Challenge

INSTRUCTION BOOKLET



DESTINEER

**PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.**

**IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.**

### **WARNING - Seizures**

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

**Convulsions**

**Eye or muscle twitching**

**Loss of awareness**

**Altered vision**

**Involuntary movements**

**Disorientation**

- To reduce the likelihood of a seizure when playing video games:
  1. Sit or stand as far from the screen as possible.
  2. Play video games on the smallest available television screen.
  3. Do not play if you are tired or need sleep.
  4. Play in a well-lit room.
  5. Take a 10 to 15 minute break every hour.

### **WARNING - Radio Frequency Interference**

The Nintendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- Do not operate the Nintendo DS within 9 inches of a pacemaker while using the wireless feature.
- If you have a pacemaker or other implanted medical device, do not use the wireless feature of the Nintendo DS without first consulting your doctor or the manufacturer of your medical device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and on board aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

### **WARNING - Repetitive Motion Injuries and Eyestrain**

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- Take a 10 to 15 minute break every hour, even if you don't think you need it.
- When using the stylus, you do not need to grip it tightly or press it hard against the screen. Doing so may cause fatigue or discomfort.
- If your hands, wrists, arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists, arms or eyes during or after play, stop playing and see a doctor.

### **WARNING - Battery Leakage**

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS.

If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and see a doctor.

To avoid battery leakage:

- Do not expose battery to excessive physical shock, vibration, or liquids.
- Do not disassemble, attempt to repair or deform the battery.
- Do not dispose of battery pack in a fire.
- Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- Do not peel or damage the battery label.

## **Important Legal Information**

REV-E

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**THIS GAME CARD WILL WORK  
ONLY WITH THE NINTENDO DS™  
VIDEO GAME SYSTEM.**

### **CAUTION - Stylus Use**

To avoid fatigue and discomfort when using the stylus, do not grip it tightly or press it hard against the screen. Keep your fingers, hand, wrist and arm relaxed. Long, steady, gentle strokes work just as well as many short, hard strokes.



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## Table of Contents

Introduction.....	4
Getting Started.....	5
Saving.....	5
Loading.....	5
Controls.....	6
Main Menu.....	9
Option Menu .....	10
The Game Screen .....	11
End of Game.....	12
Credits.....	13
Technical Support.....	14

## Introduction

USA TODAY Crossword Challenge offers you hundreds of different crossword puzzles on a grid of up to 15x15 squares in size.

The game is controlled via the Nintendo DS™ stylus and onscreen icons. Answers to the questions can either be written directly into the game via the writing recognition area in the game or by bringing up a full keyboard.

## Getting Started

1. Turn OFF the Power Button on your Nintendo DS system. Never insert or remove a Game Card when the power is ON.
2. Insert the USA Today Crossword Challenge Game Card into the Game Card Slot on the Nintendo DS system. To lock the Game Card in place press firmly.
3. Turn ON the Power Button.
4. When the Title Screen appears, touch the Touch Screen to begin.

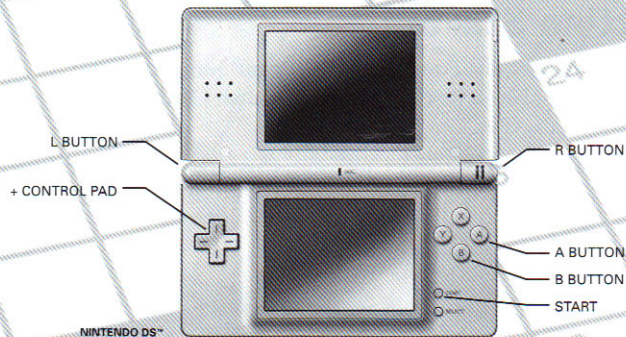
## Saving

You can save the game at any point by selecting the “Menu” button from the control panel and then selecting the “Save” option.

## Loading

You can load up the game through the main menu by selecting the “Resume Game” option.





## Controls

A Button	Select menu options.
B Button	Return to previous menu.
L Button	Toggles questions in reverse order.
R Button	Toggles questions forward.
START	Pause the game, display the Pause menu.
+ Control Pad	Changes highlighted menu items, changes selected grid box, scrolls clues list.

Tap on a cell on the crossword grid to select it. Default setting will give you the across question, if you tap on that cell again you will change to the down question (or vice-versa). As you type in your answer the highlighted cell will automatically shift across (or down) to the next square.

You have three tools available to you in the control panel:

- **The pen** (selected by default), used to enter your final answer into the puzzle (answer can still be removed if you change your mind)
- **The pencil**, used to enter an answer you are not sure about, the puzzle will not end if you have any pencil answers in the grid
- **The eraser**, used to remove letters from the crossword grid.

The puzzle is not complete until all letters are entered with the pen.

You also have access to:

- Undo and Redo functions
- A hint function that reveals letters when you are stuck. Each letter revealed triggers a penalty of one minute. Revealed letters, identified by a green triangle on the top left of their cell, cannot be erased or undone.
- A function to display the in-game menu. This menu allows you to save the game, return to the main menu or access the game options.

## CONTROL PANEL:

Access in-game menu



Undo

Pencil

Eraser

Hint (reveal letters)

Redo

Pen

Clues list

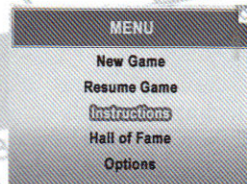
## CLUES LIST:

The clues list allows you to bring up a list of all clues in a crossword. You can scroll through them with the L Button and R Button. When returning to the main crossword that clue will be selected on the grid.

## KEYPAD SHORTCUTS:

- The + Control Pad of the Nintendo DS allows you to define the direction (across or down) and to move inside the crossword grid.
- The L Button and R Button allows you to move from one word to the next (L Button – previous and R Button – next) in the current direction.

## Main Menu



**New Game** – Allows you to select a new puzzle.

**Resume Game** – Allows you to continue from your last save location.

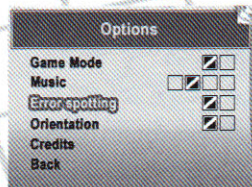
**Instructions** – Offers you a shortened version of this manual.

**Hall of Fame** - Gives the five best times that have been scored on crosswords.

**Options** – Allows you to change the look and feel of the game.



## Option Menu



**Music** – Changes the background music in game.

**Error Spotting** – Change at which point the game tells you that you have made a mistake, either at the end of the puzzle or immediately as the answer is

entered. In the latter case any errors detected gives the player a 30 second penalty.

**Orientation** – Change from Right Handed to Left Handed.

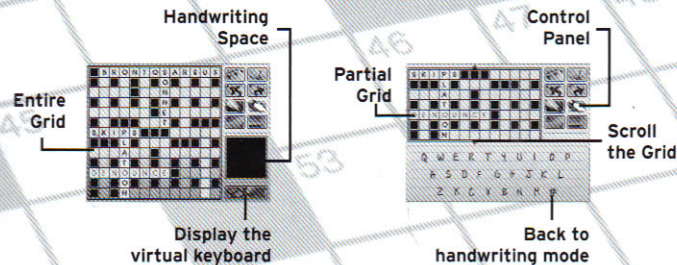
**Credits** – Displays the credits of the game.

**Back** – Return to the main menu.

## The Game Screen

Once you have selected the puzzle you would like to try, you will be taken to the puzzle page. On the upper screen are the horizontal and vertical clues to the crossword. The lower screen contains the crossword grid, handwriting space, Control Panel and keyboard option.

Using the stylus select what part of the crossword puzzle you want to attempt, then write in your answers in the handwriting space. As you enter your answer it will appear on the crossword grid.



Alternately you can press the keyboard option, then a full keyboard will appear on the bottom screen and you can type in your answers. If you use the keyboard option, only a section of the crossword puzzle will be displayed.

## End of Game

When you have completed the crossword puzzle you will be told if you have won or lost the puzzle (depending on whether there are any wrong answers still in the grid).

If you won you will be given a rank depending on how long you have taken to complete the puzzle. If you have lost, then the number of errors you have made will be reported and you can choose between:

- Erasing errors automatically (with a time penalty of 30 seconds per error) and keep playing
- Seeing the final solution
- Going back to the main menu without seeing the solution

## Credits

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#### Special Thanks

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Peter Tamte

Al Schilling



## Destineer Technical Support

For questions about this game, call the technical support desk, Monday-Friday (except holidays), 10 a.m. to 6 p.m. Central Time.

**Telephone #: 763-231-8055**

Please call during technical support hours. Technical support is for North America only.

## To Our Valued Customers

If you have concerns about this product, please inquire at our customer consultation center. Please include your name, address, and telephone number.

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